LI:

- Line Troops: Acontecimento Regulars (AVA T)
- Support Troops: Machinists (AVA 2)
- Support Troops: Tech-Bees, Maintenance Battalions (AVA 1)
- Support Troops: Trauma Docs (AVA 1)
- Character: Flight Officer Agnes Ferreira (AVA 1)
- Mercenary Troops: Warcors, War Correspondents (AVA 1)

MI:

- Veteran Troops: Bagh-Mari Unit (AVA 5)
- Elite Troops: Akalis, Sikh Commandos (AVA 3)
- Character: Kirpal Singh, Akalis Sergeant (AVA 1)
- Character: Lieutenant Stephen Rao, Bagh-Mari Unit (AVA 1)

HI:

- Veteran Troops: Guarda de Assalto (AVA 2)
- Veteran Troops: Motorized Knights of Montesa (AVA 2)
- Veteran Troops: Orc Troops (AVA 5)

TAG:

- Dragões, Acontecimento Dragoons (AVA 2)
- Tikbalangs, Armored Chasseurs of Acontecimento (AVA 2)

REM:

- Support Troops: Armbots: Bulleteer (AVA 2)
- Support Troops: Armbots: Peacemakers (AVA 2)
- Support Troops: Fugazi Dronbot (AVA 3)
- Support Troops: Pathfinder Dronbot (AVA 2)
- Support Troops: Sierra Dronbot (AVA 1)
- Support Troops: Clipper Dronbot (AVA 1)
- Support Troops: Mulebots (AVA 2)
- Support Troops: Palbots (AVA 4)

SK:

- Veteran Troops: Gurkhas, Acontecimento Special Operations Group (AVA 4)

Shock Arr	Shock Army of Acontecimento Fireteams Chart (1xCore, 1xHaris, ∞xDuo)								
Reç	gulars Fireteams	Haris, Core							
Min	Max	Unit							
1	5	Regular							
0	3	Orc							
0	2	Bagh-Mari							
Aconte	ecimento Fireteams	Duo, Haris, Core							
Min	Max	Unit							
*	5	Bagh-Mari (Acontecimento)							
*	3	Orc Varuna Div. (Acontecimento)							
0	2	Machinist SAA (Acontecimento)							
0	2	Regular							
0	1	Pathfinder Dronbot							
Arn	nored Fireteams	Duo							
Min	Max	Unit							
*	2	Dragõe							
*	2	Tikbalang							
0	1	Knight of Montesa							
0	1	Pathfinder Dronbot							
	Wildca	rds							
	Max	Unit							
	1	Lt. Stephen Rao (Acontecimento)							
	1	Agnes							

Available in Vanilla and Shock Army of Acontecimento (AVA 2)

	ISC: G	uarda de A	Assalto		Regular	Cube, Regular	НІ	Veteran Troops			
MOV	СС	BS	PH	WIP	ARM	BTS	W	S	AVA		
6-2	14	15	13	13	3	3	2	2	1		
	Special Skills: Immunity (Shock), NCO, Stealth										
N	Name Weaponry Equipment					Peripheral	Melee Weapons	swc	С		
Guarda	Guarda de Assalto Plasma Rifle, Heavy Fla Eclipse Grenade Launche [1], No Roll, Cannot Speci					r (Disposable	Pistol, CCW	1	44		
Guarda	Guarda de Assalto AP Spitfire, Heavy Flar Eclipse Grenade Launche [1], No Roll, Cannot Speci					r (Disposable	Pistol, CCW	1.5	46		

		Auxbot			Hackable		REM				
MOV	СС	BS	PH	PH WIP ARM BTS STR S				AVA			
6-4	13	10	10	11	0	3	1	1	-		
	Special Skills: Immunity (Shock), Peripheral (Synchronised), Courage, Stealth										
1	Name		Weapo	onry Equ	ıipment	Peripheral	Melee Weapons	SWC	С		
Auxbot Light Shotgun, Eclipse Launcher (Disposable [1 Cannot Speculative A], No Roll,	PARA CCW (-3)	0.5	6			

Available in Vanilla and Shock Army of Acontecimento (AVA 3)

	ISC: Akali	s, Sikh Co	mmandos		Regular	Cube, Regular	МІ	Elite Troops		
MOV	СС	BS	PH	WIP	ARM	BTS	W	S	AVA	
4-4	21	12	12	13	1	0	1	2	1	
Special Skills: Stealth, Martial Arts L2, Combat Jump, Parachutist, Dogged, Immunity (Shock), Religious Troop										
N	ame		Weapo	onry Eq	uipment	Peripheral	Melee Weapons	swc	С	
P	Akal Combi Rifle						Pistol, E/M CCW	0	26	
Akal Spitfi					Spitfire		Pistol, E/M CCW	1.5	30	
Akal (Hacker, Killer Hacking Device)				Board	ing Shotg	jun	Pistol, E/M CCW	0	26	

Available in Vanilla and Shock Army of Acontecimento (AVA 1)

IS	C: Kirpal S	Singh, Aka	lis Sergea	nt	Regular	Cube, Regular	MI	Character			
MOV	СС	BS	PH	WIP	ARM	BTS	W	S	AVA		
4-4	23	12	12	13	2	0	1	2	1		
Special Skills:	Special Skills: Stealth, Martial Arts L3, CC Attack (+1B), Combat Jump (+3), Parachutist, Dogged, Immunity (Shock), NCO, Religious Troop										
N	Name Weaponry Equipment					Peripheral	Melee Weapons	SWC	С		
Kirpal Singh Combi Rifle						Pistol, E/M CCW	0	37			

Available in Vanilla and Shock Army of Acontecimento (AVA 1)

Available	Available in Vanilla and Shock Army of Acontecimento (AVA 1)										
ISC: Lie	eutenant S	tephen Ra	o, Bagh-M	ari Unit	Regular	Cube, Regular	MI	Character			
MOV	СС	BS	PH	WIP	ARM	BTS	W	S	AVA		
4-4	16	12	11	14	2	0	1	2	1		
Special Skills: M	Special Skills: Mimetism (-3), Number 2, Specialist Operative, Terrain (Total), Strategos L1 Equipment: Multispectral Visor L1										
N	lame		Weapo	onry Eq	uipment	Peripheral	Melee Weapons	SWC	С		
Lt. Stephen F	Rao (Lieute	nant)		Combi R	ifle, D-Ch	arges	Pistol, CCW	0	28		
Lt. Stephen Rao (Chain of Command)				Combi R	ifle, D-Ch	arges	Pistol, CCW	0	28		

The Acontecimento Gurkha unit originated as a regiment of Regulars of Nepalese and Indian origins, who had come to settle on Acontecimento, and named themselves for the old Gurkha regiments of Earth, famed for their courage and efficacy. They gave admirable performances during the Ariandian Commercial Conflicts and Neo-Colonial Wars, but it was their exploits during the Shock Army's operations against the Combined Arrny on Paradiso that tempered them into the legends they are today. A defensive action gone wrong left the Gurkhas isolated and alone behind enemy lines, with nothing but the stiflingly dense jungle between them and the forces of the EI.

When they emerged from that jungle a month later - with the heads of several alien commanders slung from their hips - they had become something entirely different. Quickly realizing that they now had one of the most dangerous special forces in the Human Sphere at their disposable, Acontecimento command restructured the unit as a dedicated special operations group.

Courageous to a fault and utterly deadly, the Gurkhas are respected amongst their peers in the Shock Army as not just being masters of the jungle, but as the jungle itself manifest.

Available in Vanilla and Shock Army of Acontecimento (AVA 4)

Availabl	le in Vanilla a	and Shock	Army of A	contecim	ento (AV	A 4)			
ISC: Gurkh	as, Acontec	imento Sp	pecial Oper	ations Gr	Regular	Cube, Regular	SK	Veteran Troops	
MOV	СС	BS	PH	WIP	ARM	BTS	W	S	AVA
4-4	23	12	12	13	0	0	1	2	2
Special Sk	ills: Martial <i>F</i>	Arts L3, C	ourage, Ste		rain (Tota rprise Atta	, .	ıs, Mimetism (-3), Ca	mouflage	, Infiltration,
	Name Weaponry Equipment					Peripheral	Melee Weapons	swc	С
(Gurkha		М	ULTI Rifle	e, Light S	hotgun	Pistol, AP+DA CCW	0	26
(Gurkha		М	k12 (+1B), Light S	hotgun	Pistol, AP+DA CCW	1	32
Gurkha (Minelayer) MULTI Rifle, Light Shot					ıt Shotgur	n, Viral Mines	Pistol, AP+DA CCW	0.5	28
Gurkha (Forward Observer) MULTI Rifle, Light Shotgun Repeater					n, Deployable	Pistol, AP+DA CCW	0	29	
Gurkha (Ch	ain of Comm	М	ULTI Rifle	e, Light S	hotgun	Pistol, AP+DA	0	30	

CCW

Available in Vanilla and Shock Army of Acontecimento (AVA 5)

	ISC:	Bagh-Mari	Unit		Regular	Cube, Regular	МІ	Veteran Troops		
MOV	СС	BS	PH	WIP	ARM	BTS	W	S	AVA	
4-4	16	12	11	13	2	0	1	2	2	
	Special Skills: Mimetism (-3), Number 2, Terrain (Total) Equipment: Multispectral Visor L1									
N	ame		Weapo	onry Eq	luipment	Peripheral	Melee Weapons	SWC	С	
Bagh-M	Bagh-Mari (NCO)				Machine	Gun	Pistol, CCW	1.5	29	
,	Bagh-Mari (Hacker, Killer Hacking Device)			MULTI M	1arksman	Rifle	Pistol, CCW	0.5	27	
Bagh-Mari	(Paramed	ic)	Viral		ifle, Light ЛеdiКit	Shotgun	Pistol, CCW	0	24	
Bagh-Mari (Fo	Bagh-Mari (Forward Observer)				/ildParrot Charges	, Flash Pulse,	Pistol, CCW	0	22	
Bagh-Mari (Forward Observer, Light Shotgu Lieutenant)					/ildParrot Charges	, Flash Pulse,	Pistol, CCW	0	22	
Bagh-Mar	i (Minelaye	er)	MUL	TI Sniper	Rifle, Sh	ock Mines	Pistol, CCW	1.5	29	

Available in Vanilla, Svalarheima's Winter Force (AVA1) and Shock Army of Acontecimento (AVA 1)

IS	SC: Flight (Officer Agr	es Ferreir	а	Regular	Cube, Regular	LI	Character			
MOV	СС	BS	PH	WIP	ARM	BTS	W	S	AVA		
4-4	14	11	10	13	1	6	1	2	1		
Special Skills: Courage, Sixth Sense, Specialist Operative, Terrain (Zero-G)											
N	Name				uipment	Peripheral	Melee Weapons	SWC	С		
Ą	gnes		Sub	machine	Gun, Na	nopulser	Pistol, CCW	0	14		
Agnes (Strate	Sub	Submachine Gun, Nanopulser			Pistol, CCW	0	17				
Agnes (RemDriv	Submachine Gun, Nanopulser				Pistol, CCW	0	21				