**Paramètres de base de l’application**

|  |  |
| --- | --- |
| **Nom** | Thunderbird |
| **Version** | 68.10.0 |
| **Identifiant de compilation** | 20200629235513 |
| **Canal de mise à jour** | release |
| **Agent utilisateur** | Mozilla/5.0 (Windows NT 10.0; WOW64; rv:68.0) Gecko/20100101 Thunderbird/68.10.0 |
| **Système d’exploitation** | Windows\_NT 10.0 |
| **Processus de lancement** | Activé |
| **Fenêtres multiprocessus** | 0/0 Désactivé  |
| **Processus distants** | [0](#remote-processes)  |
| **Stratégies d’entreprise** | Inactives |
| **Clé du service de localisation de Google** | Manquante |
| **Clé de Google Safebrowsing** | Manquante |
| **Clé du service de localisation de Mozilla** | Manquante |
| **Mode sans échec** | false |

**Comptes courrier et groupes**

| **ID** |  | **Serveur entrant** | **Serveurs sortants** |
| --- | --- | --- | --- |
| **Nom** | **Sécurité de la connexion** | **Méthode d’authentification** |  | **Nom** | **Sécurité de la connexion** | **Méthode d’authentification** | **Par défaut** |
| account1 |  | (imap) imap.orange.fr:993 | SSL | passwordCleartext |  | smtp.orange.fr:465 | SSL | passwordCleartext | true |
| account2 |  | (none) Local Folders | plain | passwordCleartext |  |  |  |  |  |
| account3 |  | (imap) imap.orange.fr:993 | SSL | passwordCleartext |  | smtp.orange.fr:465 | SSL | passwordCleartext | true |
| account4 |  | (imap) imap.orange.fr:993 | SSL | passwordCleartext |  | imap.orange.fr:465 | SSL | passwordCleartext | true |

**Rapports de plantage des 3 derniers jours**

| **Identifiant du rapport** | **Date d’envoi** |
| --- | --- |

**Processus distants**

| **Type** | **Nombre** |
| --- | --- |

**Extensions**

| **Nom** | **Version** | **Activée** | **ID** |
| --- | --- | --- | --- |
| Amazon.co.uk | 1.1 | true | amazon@search.mozilla.org |
| Bing | 1.0 | true | bing@search.mozilla.org |
| DuckDuckGo | 1.0 | true | ddg@search.mozilla.org |
| Emoji | 1.68.4 | true | emoji@ganss.org |
| Google | 1.0 | true | google@search.mozilla.org |
| Lightning | 68.10.0 | true | {e2fda1a4-762b-4020-b5ad-a41df1933103} |
| Qwant | 1.0 | true | qwant@search.mozilla.org |
| Wikipédia (fr) | 1.0 | true | wikipedia@search.mozilla.org |

**Logiciel de sécurité**

| **Type** | **Nom** |
| --- | --- |
| **Antivirus** | Antivirus Windows Defender |
| **Logiciel anti-espion** |  |
| **Pare-feu** | Pare-feu Windows |

**Accélération graphique**

|  |
| --- |
| **Fonctionnalités** |
| **Composition** | Basic |
| **Zoom/Panoramique asynchrones** | aucun |
| **Pilote WebGL 1 - Informations WSI** | EGL\_VENDOR: Google Inc. (adapter LUID: 000000000000b2e3) EGL\_VERSION: 1.4 (ANGLE 2.1.0.8a050090f926) EGL\_EXTENSIONS: EGL\_EXT\_create\_context\_robustness EGL\_ANGLE\_d3d\_share\_handle\_client\_buffer EGL\_ANGLE\_d3d\_texture\_client\_buffer EGL\_ANGLE\_surface\_d3d\_texture\_2d\_share\_handle EGL\_ANGLE\_query\_surface\_pointer EGL\_ANGLE\_window\_fixed\_size EGL\_ANGLE\_keyed\_mutex EGL\_ANGLE\_surface\_orientation EGL\_ANGLE\_direct\_composition EGL\_NV\_post\_sub\_buffer EGL\_KHR\_create\_context EGL\_EXT\_device\_query EGL\_KHR\_image EGL\_KHR\_image\_base EGL\_KHR\_gl\_texture\_2D\_image EGL\_KHR\_gl\_texture\_cubemap\_image EGL\_KHR\_gl\_renderbuffer\_image EGL\_KHR\_get\_all\_proc\_addresses EGL\_KHR\_stream EGL\_KHR\_stream\_consumer\_gltexture EGL\_NV\_stream\_consumer\_gltexture\_yuv EGL\_ANGLE\_flexible\_surface\_compatibility EGL\_ANGLE\_stream\_producer\_d3d\_texture EGL\_ANGLE\_create\_context\_webgl\_compatibility EGL\_CHROMIUM\_create\_context\_bind\_generates\_resource EGL\_CHROMIUM\_sync\_control EGL\_EXT\_pixel\_format\_float EGL\_KHR\_surfaceless\_context EGL\_ANGLE\_display\_texture\_share\_group EGL\_ANGLE\_create\_context\_client\_arrays EGL\_ANGLE\_program\_cache\_control EGL\_ANGLE\_robust\_resource\_initialization EGL\_ANGLE\_create\_context\_extensions\_enabled EGL\_ANDROID\_blob\_cache EGL\_ANDROID\_recordable EGL\_EXTENSIONS(nullptr): EGL\_EXT\_client\_extensions EGL\_EXT\_platform\_base EGL\_EXT\_platform\_device EGL\_ANGLE\_platform\_angle EGL\_ANGLE\_platform\_angle\_d3d EGL\_ANGLE\_device\_creation EGL\_ANGLE\_device\_creation\_d3d11 EGL\_ANGLE\_experimental\_present\_path EGL\_KHR\_client\_get\_all\_proc\_addresses EGL\_KHR\_debug EGL\_ANGLE\_explicit\_context  |
| **Pilote WebGL 1 - Rendu** | Google Inc. -- ANGLE (Intel(R) HD Graphics Direct3D11 vs\_5\_0 ps\_5\_0) |
| **Pilote WebGL 1 - Version** | OpenGL ES 2.0 (ANGLE 2.1.0.8a050090f926) |
| **Pilote WebGL 1 - Extensions** | GL\_ANGLE\_client\_arrays GL\_ANGLE\_depth\_texture GL\_ANGLE\_explicit\_context GL\_ANGLE\_explicit\_context\_gles1 GL\_ANGLE\_framebuffer\_blit GL\_ANGLE\_framebuffer\_multisample GL\_ANGLE\_instanced\_arrays GL\_ANGLE\_lossy\_etc\_decode GL\_ANGLE\_memory\_size GL\_ANGLE\_multi\_draw GL\_ANGLE\_multiview\_multisample GL\_ANGLE\_pack\_reverse\_row\_order GL\_ANGLE\_program\_cache\_control GL\_ANGLE\_provoking\_vertex GL\_ANGLE\_request\_extension GL\_ANGLE\_robust\_client\_memory GL\_ANGLE\_texture\_compression\_dxt3 GL\_ANGLE\_texture\_compression\_dxt5 GL\_ANGLE\_texture\_usage GL\_ANGLE\_translated\_shader\_source GL\_CHROMIUM\_bind\_generates\_resource GL\_CHROMIUM\_bind\_uniform\_location GL\_CHROMIUM\_color\_buffer\_float\_rgb GL\_CHROMIUM\_color\_buffer\_float\_rgba GL\_CHROMIUM\_copy\_compressed\_texture GL\_CHROMIUM\_copy\_texture GL\_CHROMIUM\_sync\_query GL\_EXT\_blend\_func\_extended GL\_EXT\_blend\_minmax GL\_EXT\_color\_buffer\_half\_float GL\_EXT\_debug\_marker GL\_EXT\_discard\_framebuffer GL\_EXT\_disjoint\_timer\_query GL\_EXT\_draw\_buffers GL\_EXT\_float\_blend GL\_EXT\_frag\_depth GL\_EXT\_instanced\_arrays GL\_EXT\_map\_buffer\_range GL\_EXT\_occlusion\_query\_boolean GL\_EXT\_read\_format\_bgra GL\_EXT\_robustness GL\_EXT\_sRGB GL\_EXT\_shader\_texture\_lod GL\_EXT\_texture\_compression\_bptc GL\_EXT\_texture\_compression\_dxt1 GL\_EXT\_texture\_compression\_s3tc\_srgb GL\_EXT\_texture\_filter\_anisotropic GL\_EXT\_texture\_format\_BGRA8888 GL\_EXT\_texture\_rg GL\_EXT\_texture\_storage GL\_EXT\_unpack\_subimage GL\_KHR\_debug GL\_KHR\_parallel\_shader\_compile GL\_KHR\_robust\_buffer\_access\_behavior GL\_NV\_EGL\_stream\_consumer\_external GL\_NV\_fence GL\_NV\_pack\_subimage GL\_NV\_pixel\_buffer\_object GL\_OES\_EGL\_image GL\_OES\_EGL\_image\_external GL\_OES\_compressed\_ETC1\_RGB8\_texture GL\_OES\_depth32 GL\_OES\_element\_index\_uint GL\_OES\_get\_program\_binary GL\_OES\_mapbuffer GL\_OES\_packed\_depth\_stencil GL\_OES\_rgb8\_rgba8 GL\_OES\_standard\_derivatives GL\_OES\_surfaceless\_context GL\_OES\_texture\_border\_clamp GL\_OES\_texture\_float GL\_OES\_texture\_float\_linear GL\_OES\_texture\_half\_float GL\_OES\_texture\_half\_float\_linear GL\_OES\_texture\_npot GL\_OES\_vertex\_array\_object OES\_compressed\_EAC\_R11\_signed\_texture OES\_compressed\_EAC\_R11\_unsigned\_texture OES\_compressed\_EAC\_RG11\_signed\_texture OES\_compressed\_EAC\_RG11\_unsigned\_texture OES\_compressed\_ETC2\_RGB8\_texture OES\_compressed\_ETC2\_RGBA8\_texture OES\_compressed\_ETC2\_punchthroughA\_RGBA8\_texture OES\_compressed\_ETC2\_punchthroughA\_sRGB8\_alpha\_texture OES\_compressed\_ETC2\_sRGB8\_alpha8\_texture OES\_compressed\_ETC2\_sRGB8\_texture  |
| **WebGL 1 - Extensions** | ANGLE\_instanced\_arrays EXT\_blend\_minmax EXT\_color\_buffer\_half\_float EXT\_disjoint\_timer\_query EXT\_float\_blend EXT\_frag\_depth EXT\_shader\_texture\_lod EXT\_sRGB EXT\_texture\_compression\_bptc EXT\_texture\_filter\_anisotropic OES\_element\_index\_uint OES\_standard\_derivatives OES\_texture\_float OES\_texture\_float\_linear OES\_texture\_half\_float OES\_texture\_half\_float\_linear OES\_vertex\_array\_object WEBGL\_color\_buffer\_float WEBGL\_compressed\_texture\_s3tc WEBGL\_compressed\_texture\_s3tc\_srgb WEBGL\_debug\_renderer\_info WEBGL\_debug\_shaders WEBGL\_depth\_texture WEBGL\_draw\_buffers WEBGL\_lose\_context |
| **Pilote WebGL 2 - Informations WSI** | EGL\_VENDOR: Google Inc. (adapter LUID: 000000000000b2e3) EGL\_VERSION: 1.4 (ANGLE 2.1.0.8a050090f926) EGL\_EXTENSIONS: EGL\_EXT\_create\_context\_robustness EGL\_ANGLE\_d3d\_share\_handle\_client\_buffer EGL\_ANGLE\_d3d\_texture\_client\_buffer EGL\_ANGLE\_surface\_d3d\_texture\_2d\_share\_handle EGL\_ANGLE\_query\_surface\_pointer EGL\_ANGLE\_window\_fixed\_size EGL\_ANGLE\_keyed\_mutex EGL\_ANGLE\_surface\_orientation EGL\_ANGLE\_direct\_composition EGL\_NV\_post\_sub\_buffer EGL\_KHR\_create\_context EGL\_EXT\_device\_query EGL\_KHR\_image EGL\_KHR\_image\_base EGL\_KHR\_gl\_texture\_2D\_image EGL\_KHR\_gl\_texture\_cubemap\_image EGL\_KHR\_gl\_renderbuffer\_image EGL\_KHR\_get\_all\_proc\_addresses EGL\_KHR\_stream EGL\_KHR\_stream\_consumer\_gltexture EGL\_NV\_stream\_consumer\_gltexture\_yuv EGL\_ANGLE\_flexible\_surface\_compatibility EGL\_ANGLE\_stream\_producer\_d3d\_texture EGL\_ANGLE\_create\_context\_webgl\_compatibility EGL\_CHROMIUM\_create\_context\_bind\_generates\_resource EGL\_CHROMIUM\_sync\_control EGL\_EXT\_pixel\_format\_float EGL\_KHR\_surfaceless\_context EGL\_ANGLE\_display\_texture\_share\_group EGL\_ANGLE\_create\_context\_client\_arrays EGL\_ANGLE\_program\_cache\_control EGL\_ANGLE\_robust\_resource\_initialization EGL\_ANGLE\_create\_context\_extensions\_enabled EGL\_ANDROID\_blob\_cache EGL\_ANDROID\_recordable EGL\_EXTENSIONS(nullptr): EGL\_EXT\_client\_extensions EGL\_EXT\_platform\_base EGL\_EXT\_platform\_device EGL\_ANGLE\_platform\_angle EGL\_ANGLE\_platform\_angle\_d3d EGL\_ANGLE\_device\_creation EGL\_ANGLE\_device\_creation\_d3d11 EGL\_ANGLE\_experimental\_present\_path EGL\_KHR\_client\_get\_all\_proc\_addresses EGL\_KHR\_debug EGL\_ANGLE\_explicit\_context  |
| **Pilote WebGL 2 - Rendu** | Google Inc. -- ANGLE (Intel(R) HD Graphics Direct3D11 vs\_5\_0 ps\_5\_0) |
| **Pilote WebGL 2 - Version** | OpenGL ES 3.0 (ANGLE 2.1.0.8a050090f926) |
| **Pilote WebGL 2 - Extensions** | GL\_ANGLE\_client\_arrays GL\_ANGLE\_copy\_texture\_3d GL\_ANGLE\_depth\_texture GL\_ANGLE\_explicit\_context GL\_ANGLE\_explicit\_context\_gles1 GL\_ANGLE\_framebuffer\_blit GL\_ANGLE\_framebuffer\_multisample GL\_ANGLE\_instanced\_arrays GL\_ANGLE\_lossy\_etc\_decode GL\_ANGLE\_memory\_size GL\_ANGLE\_multi\_draw GL\_ANGLE\_multiview\_multisample GL\_ANGLE\_pack\_reverse\_row\_order GL\_ANGLE\_program\_cache\_control GL\_ANGLE\_provoking\_vertex GL\_ANGLE\_request\_extension GL\_ANGLE\_robust\_client\_memory GL\_ANGLE\_texture\_compression\_dxt3 GL\_ANGLE\_texture\_compression\_dxt5 GL\_ANGLE\_texture\_multisample GL\_ANGLE\_texture\_usage GL\_ANGLE\_translated\_shader\_source GL\_CHROMIUM\_bind\_generates\_resource GL\_CHROMIUM\_bind\_uniform\_location GL\_CHROMIUM\_color\_buffer\_float\_rgb GL\_CHROMIUM\_color\_buffer\_float\_rgba GL\_CHROMIUM\_copy\_compressed\_texture GL\_CHROMIUM\_copy\_texture GL\_CHROMIUM\_sync\_query GL\_EXT\_blend\_func\_extended GL\_EXT\_blend\_minmax GL\_EXT\_color\_buffer\_float GL\_EXT\_color\_buffer\_half\_float GL\_EXT\_debug\_marker GL\_EXT\_discard\_framebuffer GL\_EXT\_disjoint\_timer\_query GL\_EXT\_draw\_buffers GL\_EXT\_float\_blend GL\_EXT\_frag\_depth GL\_EXT\_instanced\_arrays GL\_EXT\_map\_buffer\_range GL\_EXT\_occlusion\_query\_boolean GL\_EXT\_read\_format\_bgra GL\_EXT\_robustness GL\_EXT\_sRGB GL\_EXT\_shader\_texture\_lod GL\_EXT\_texture\_compression\_bptc GL\_EXT\_texture\_compression\_dxt1 GL\_EXT\_texture\_compression\_s3tc\_srgb GL\_EXT\_texture\_filter\_anisotropic GL\_EXT\_texture\_format\_BGRA8888 GL\_EXT\_texture\_norm16 GL\_EXT\_texture\_rg GL\_EXT\_texture\_storage GL\_EXT\_unpack\_subimage GL\_KHR\_debug GL\_KHR\_parallel\_shader\_compile GL\_KHR\_robust\_buffer\_access\_behavior GL\_NV\_EGL\_stream\_consumer\_external GL\_NV\_fence GL\_NV\_pack\_subimage GL\_NV\_pixel\_buffer\_object GL\_OES\_EGL\_image GL\_OES\_EGL\_image\_external GL\_OES\_EGL\_image\_external\_essl3 GL\_OES\_compressed\_ETC1\_RGB8\_texture GL\_OES\_depth32 GL\_OES\_element\_index\_uint GL\_OES\_get\_program\_binary GL\_OES\_mapbuffer GL\_OES\_packed\_depth\_stencil GL\_OES\_rgb8\_rgba8 GL\_OES\_standard\_derivatives GL\_OES\_surfaceless\_context GL\_OES\_texture\_border\_clamp GL\_OES\_texture\_float GL\_OES\_texture\_float\_linear GL\_OES\_texture\_half\_float GL\_OES\_texture\_half\_float\_linear GL\_OES\_texture\_npot GL\_OES\_vertex\_array\_object GL\_OVR\_multiview2 OES\_compressed\_EAC\_R11\_signed\_texture OES\_compressed\_EAC\_R11\_unsigned\_texture OES\_compressed\_EAC\_RG11\_signed\_texture OES\_compressed\_EAC\_RG11\_unsigned\_texture OES\_compressed\_ETC2\_RGB8\_texture OES\_compressed\_ETC2\_RGBA8\_texture OES\_compressed\_ETC2\_punchthroughA\_RGBA8\_texture OES\_compressed\_ETC2\_punchthroughA\_sRGB8\_alpha\_texture OES\_compressed\_ETC2\_sRGB8\_alpha8\_texture OES\_compressed\_ETC2\_sRGB8\_texture  |
| **WebGL 2 - Extensions** | EXT\_color\_buffer\_float EXT\_disjoint\_timer\_query EXT\_float\_blend EXT\_texture\_compression\_bptc EXT\_texture\_filter\_anisotropic OES\_texture\_float\_linear WEBGL\_compressed\_texture\_s3tc WEBGL\_compressed\_texture\_s3tc\_srgb WEBGL\_debug\_renderer\_info WEBGL\_debug\_shaders WEBGL\_lose\_context |
| **Utilise le pavage (contenu)** | true |
| **Painting en dehors du fil d’exécution principal activé** | true |
| **Nombre de workers participant au painting en dehors du fil d’exécution principal** | 1 |
| **Fréquence d’images cible** | 60 |
| **DirectWrite** | true (10.0.18362.959) |
| **GPU 1** |
| **Actif** | Oui |
| **Description** | Intel(R) HD Graphics |
| **ID du vendeur** | 0x8086 |
| **ID du périphérique** | 0x0402 |
| **Version du pilote** | 20.19.15.4531 |
| **Date du pilote** | 9-29-2016 |
| **Pilotes** | igdumdim64 igd10iumd64 igd10iumd64 igd12umd64 igdumdim32 igd10iumd32 igd10iumd32 igd12umd32 |
| **ID du sous-système** | 00000000 |
| **RAM** | Inconnu |
| **GPU 2** |
| **Diagnostics** |
| **AzureCanvasBackend** | skia |
| **AzureContentBackend** | skia |
| **AzureFallbackCanvasBackend** | cairo |
| **Paramètres ClearType** | Gamma: 1,8 Pixel Structure: RGB ClearType Level: 100 Enhanced Contrast: 50  |
| **Journal des décisions** |
| **HW\_COMPOSITING** |

|  |
| --- |
| disabled by user: Disabled by pref |

 |
| **D3D11\_COMPOSITING** |

|  |
| --- |
| unavailable by default: Hardware compositing is disabled |

 |
| **DIRECT2D** |

|  |
| --- |
| unavailable by default: Direct2D requires Direct3D 11 compositing |

 |
| **D3D11\_HW\_ANGLE** |

|  |
| --- |
| unavailable by default: D3D11 compositing is disabled |
| disabled by env: D3D11 compositing is disabled |

 |
| **GPU\_PROCESS** |

|  |
| --- |
| unavailable by default: Multi-process mode is not enabled |

 |
| **WEBRENDER** |

|  |
| --- |
| opt-in by default: WebRender is an opt-in feature |
| unavailable-no-angle by runtime: ANGLE is disabled |

 |
| **WEBRENDER\_QUALIFIED** |

|  |
| --- |
| blacklisted by env: No qualified hardware |

 |
| **Fonctionnalités désactivées par la protection contre les plantages** |
| **Solutions de contournement** |
| **Journal des échecs** |

**Multimédia**

|  |  |
| --- | --- |
| **Backend audio** | wasapi |
| **Nombre maximum de canaux** | 2 |
| **Fréquence d’échantillonnage préférée** | 48000 |
| **Périphériques de sortie** |
| **Nom** | **Groupe** | **Fabricant** | **État** | **Préféré** | **Format** | **Canaux** | **Fréquence** | **Latence** |
| Casque (High Definition Audio Device) |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Prise jack AUX interne (High Definition Audio Device) |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Haut-parleurs (High Definition Audio Device) |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 2 | default: 48000, support: 48000 - 48000 | 0 - 0 |
| Haut-parleurs (Microsoft) | ROOT\MEDIA\0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 2 | default: 48000, support: 48000 - 48000 | 0 - 0 |
| Realtek Digital Output (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Enabled | All | default: F32LE, support: S16LE F32LE | 2 | default: 48000, support: 48000 - 48000 | 144 - 480 |
| Prise jack AUX interne (High Definition Audio Device) |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Haut-parleurs (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Enabled | All | default: F32LE, support: S16LE F32LE | 2 | default: 48000, support: 48000 - 48000 | 144 - 480 |
| Audio numérique (SPDIF) (High Definition Audio Device) |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 2 | default: 48000, support: 48000 - 48000 | 0 - 0 |
|  | ROOT\MEDIA\0000 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 2 | default: 48000, support: 48000 - 48000 | 0 - 0 |
| **Périphériques d’entrée** |
| **Nom** | **Groupe** | **Fabricant** | **État** | **Préféré** | **Format** | **Canaux** | **Fréquence** | **Latence** |
| Rear (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Entrée ligne (High Definition Audio Device) |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Subwoofer (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Microphone (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Microphone (4- HP Webcam 1300) | USB\VID\_03F0&PID\_E107&MI\_02\6&1667d192&0&0002 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 1 | default: 44100, support: 44100 - 44100 | 0 - 0 |
| Microphone (High Definition Audio Device) |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Microphone (High Definition Audio Device) |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
|  | ROOT\MEDIA\0000 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 2 | default: 44100, support: 44100 - 44100 | 0 - 0 |
| Microphone (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Unplugged | None | default: F32LE, support: S16LE F32LE | 2 | default: 48000, support: 48000 - 48000 | 0 - 0 |
| Center (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Microphone (3- HP Webcam 1300) | USB\VID\_03F0&PID\_E107&MI\_02\6&3a358871&0&0002 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 1 | default: 44100, support: 44100 - 44100 | 0 - 0 |
|  |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 1 | default: 32000, support: 32000 - 32000 | 0 - 0 |
| Front Pink In (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Front (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Microphone (2- HP Webcam 1300) | USB\VID\_03F0&PID\_E107&MI\_02\6&2c8f3a4f&0&0002 |  | Enabled | All | default: F32LE, support: S16LE F32LE | 1 | default: 44100, support: 44100 - 44100 | 133 - 441 |
| Entrée ligne (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Unplugged | None | default: F32LE, support: S16LE F32LE | 2 | default: 48000, support: 48000 - 48000 | 0 - 0 |
| Mixage stéréo (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Enabled | None | default: F32LE, support: S16LE F32LE | 2 | default: 48000, support: 48000 - 48000 | 144 - 480 |
| Ligne (Microsoft) | ROOT\MEDIA\0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 2 | default: 44100, support: 44100 - 44100 | 0 - 0 |
| Front Green In (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
|  | ROOT\MEDIA\0000 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| MIDI (Microsoft) | ROOT\MEDIA\0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
|  | ROOT\MEDIA\0000 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Entrée ligne (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Prise jack AUX interne (High Definition Audio Device) |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| Microphone (HP Webcam 1300) | USB\VID\_03F0&PID\_E107&MI\_02\6&19d589aa&0&0002 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 1 | default: 44100, support: 44100 - 44100 | 0 - 0 |
| Side (Realtek High Definition Audio) | HDAUDIO\FUNC\_01&VEN\_10EC&DEV\_0887&SUBSYS\_10438576&REV\_1003\4&29e4df1&0&0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
| MIDI (Microsoft) | ROOT\MEDIA\0001 |  | Disabled | None | default: F32LE, support: S16LE F32LE | 0 | default: 0, support: 0 - 0 | 0 - 0 |
|  |  |  | Disabled | None | default: F32LE, support: S16LE F32LE | 1 | default: 32000, support: 32000 - 32000 | 0 - 0 |

**Préférences modifiées importantes**

|  |  |
| --- | --- |
| browser.cache.disk.amount\_written | 570355 |
| browser.cache.disk.capacity | 1048576 |
| browser.cache.disk.filesystem\_reported | 1 |
| extensions.lastAppVersion | 68.10.0 |
| font.internaluseonly.changed | false |
| font.name.monospace.el | Consolas |
| font.name.monospace.x-cyrillic | Consolas |
| font.name.monospace.x-unicode | Consolas |
| font.name.monospace.x-western | Consolas |
| font.name.sans-serif.el | Calibri |
| font.name.sans-serif.x-cyrillic | Calibri |
| font.name.sans-serif.x-unicode | Calibri |
| font.name.sans-serif.x-western | Calibri |
| font.name.serif.el | Cambria |
| font.name.serif.x-cyrillic | Cambria |
| font.name.serif.x-unicode | Cambria |
| font.name.serif.x-western | Cambria |
| font.size.monospace.el | 14 |
| font.size.monospace.x-cyrillic | 14 |
| font.size.monospace.x-unicode | 14 |
| font.size.monospace.x-western | 14 |
| font.size.variable.el | 17 |
| font.size.variable.x-cyrillic | 17 |
| font.size.variable.x-unicode | 17 |
| font.size.variable.x-western | 17 |
| idle.lastDailyNotification | 1596039796 |
| layers.mlgpu.sanity-test-failed | false |
| media.gmp.storage.version.observed | 1 |
| media.hardware-video-decoding.failed | false |
| network.cookie.lifetimePolicy | 2 |
| network.predictor.cleaned-up | true |
| places.database.lastMaintenance | 1595488615 |
| places.history.expiration.transient\_current\_max\_pages | 112348 |
| privacy.donottrackheader.enabled | true |
| privacy.sanitize.timeSpan | 0 |
| security.sandbox.plugin.tempDirSuffix | {0760c65a-9ae9-49ca-9557-8af50a694252} |
| signon.importedFromSqlite | true |
| storage.vacuum.last.index | 1 |
| storage.vacuum.last.places.sqlite | 1594193108 |
| ui.osk.debug.keyboardDisplayReason | IKPOS: Touch screen not found. |

**Préférences verrouillées importantes**

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| --- |
|  |

**Base de données « Places »**

|  |
| --- |
|  |

**JavaScript**

|  |  |
| --- | --- |
| **Ramasse-miettes incrémentiel** | true |

**Accessibilité**

|  |  |
| --- | --- |
| **Activée** | false |
| **Empêcher l’accessibilité** | 0 |
| **Utilisation d’un gestionnaire accessible** | true |
| **Générateur d’accessibilité** |  |

**Versions des bibliothèques**

|  |  |  |
| --- | --- | --- |
|  | **Version minimale attendue** | **Version utilisée** |
| NSPR | 4.21 | 4.21 |
| NSS | 3.44.4 | 3.44.4 |
| NSSSMIME | 3.44.4 | 3.44.4 |
| NSSSSL | 3.44.4 | 3.44.4 |
| NSSUTIL | 3.44.4 | 3.44.4 |

**Bac à sable**

|  |  |
| --- | --- |
| **Niveau du bac à sable pour les processus de contenu** | 0 |
| **Niveau effectif du bac à sable pour les processus de contenu** | 1 |

**Langue et internationalisation**

|  |
| --- |
| **Paramètres d’application** |
| **Langues demandées** | ["fr"] |
| **Langues disponibles** | ["fr","en-US"] |
| **Langues de l’application** | ["fr","en-US"] |
| **Préférences régionales** | ["fr-FR"] |
| **Langue par défaut** | "fr" |
| **Système d’exploitation** |
| **Langues du système** | ["fr-FR"] |
| **Préférences régionales** | ["fr-FR"] |